

Cosy Exercises

What makes a good solution

What makes a good *model*

Effects

Observed human behavior such as errors or reaction times



if (humans make error e
in the current situation)
then make error e



cognitive operations and
mechanisms like:
attention shifts, memory
retrievals, etc.

Models should be explanations not
(re)descriptions

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What makes a good *written presentation*

NOT a software documentation:

- no classes
- no function calls

Focus on the conceptions:

- What are the cognitive operations / representations

Appropriate level of detail:

- State everything that is necessary to fully understand the ideas behind your model
- Do not get lost in technical detail

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What makes a good *oral presentation*

Use slides:

- Preferably rather illustrations than plain text

Be brief:

- Concentrate on the main aspects of your model
- Do not get lost in technical detail

Ad-Lib:

- Do not just read out your slides.

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What makes a good *submission*

- Send your solutions **ONLY** to
cosy-exercises@informatik.uni-bremen.de
- Email subject should start with
CoSy 1 / Tutorial <n>
- Send model source code and written documentation
- Eligible formats for the written documentation are .pdf, .doc, .rtf

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